



2017 Aptoide Summer Internship

Weekly Report 3 [July 24 - July 28]

Project: Swipe Based Game for Timeline

Trainee: Francisco Calado

Mentor: João Andrade

Completed Tasks during Week 3

- Mock backend server replying with a JSON setup finished;
- Data model and respective JSON finished;
- Timeline game card UI prototypes finished;
- Started card integration with timeline;
- Continued study of Android and Aptoide implementations and structures;

Work For Next Week

- Finish timeline card integration;
- Implement swipe in the context of the timeline (my own mocked version);
- Start gamification implementation (right/wrong answers and points);