



## 2017 Aptoide Summer Internship

### Weekly Report 4 [July 31 - August 4]

Project: Swipe Based Game for Timeline

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### Completed Tasks during Week 4

- Timeline card integration finished;
- Implemented swipe;
- Implemented gamification:
  - Change from question to answer card on choice;
  - Generate right/wrong answer cards depending on answer;
  - Add or subtract points;
- General interface and concept adjustments;
- Adjusted game cards for when user is not logged in;
- Enabled store access via the "Get App" button in answer card;

### Work For Next Week

- Create final mock JSON to show full card behavior;
- Start implementing leaderboard features;
- Start global score keeping implementation (locally);
- Interface adjustments;
- Create JSONs for gamification web-services;