



2017 Aptoide Summer Internship

Weekly Report 7 [August 21 - August 25]

Project: Swipe Based Game for Timeline

Trainee: Francisco Calado

Mentor: João Andrade

Completed Tasks during Week 7

- Leaderboard fragment finished;
- Server now supports multiple players and saves its state so the game can be continued after shutdown;
- Leaderboard display on game answer card revisited and redone;
- Added multiple new question cards to the testing timeline;
- General UI improvements;

Work For Next Week

- Leaderboard UI improvements;
- General UI improvements and alternative design;
- Testing;
- Start working on final report;